

EverArcade & EverVault

Three distinct user groups. Two standalone products. One team.

EverArcade Team

December 2025

The Three User Groups We Serve

1. **Arcade Players** – casual gamers who want fast, cheap, on-chain retro games
2. **Game Developers** – indie studios & solo devs who want to ship WASM games with instant revenue
3. **Vault Investors** – U.S. accredited persons with capital-gains tax exposure looking for QOZ real-estate

Two separate front-ends. Two separate revenue models. Zero user-story confusion.

1. EverArcade – For Players & Developers (Q1 2026)

For Players - No gas, <1¢ per game - Pay/win with any XRPL token via pathfinding - Own your skins, high scores, tournament prizes

For Game Developers (the real moat) - One-click deploy from GitHub → live on Evernode HotPocket cluster - Automatic 70/30 or 80/20 revenue split (dev keeps majority) - Built-in Xaman wallet payments + NFT minting hooks - Zero server ops – we run the hosts, you just ship .hp bundles

Business model - 1-2% platform rake on all wagers - Premium listing slots & dev tools subscriptions → \$500k-\$3M ARR at 10-25k DAU (proven on other chains)

Tech (same for players & devs) | Layer | Tech | Status today | |-----|
-----|-----| | Game execution | Evernode
HotPocket (.hp) | 5 titles running on AlphaNet | | State/leaderboards | Xahau
Hooks + host disk | Live | | Assets | IPFS / nft.storage | All art pinned | | Frontend |
everarcade.games (Vercel) | Live today |

2. EverVault - For Accredited U.S. Investors Only (Q2 2026)

Separate domain, separate UX, separate compliance flow.

Value prop - Convert capital-gains exposure into tokenized QOZ real-estate -
Defer 100% of tax today - Hold 10 years → new gains 100% tax-free

One-click flow 1. Connect Xaman at evervault.me 2. ZK proof confirms accreditation 3. Pick a building (Brooklyn multifamily, Austin tech campus, etc.) 4. Atomic batch transaction → 10-year Escrow + MPT shares (blackholed issuer)

Business model 0.5-1% annual management fee on TVL
\$10M TVL → \$50-100k ARR (scales linearly)

Tech (completely isolated from arcade) | Piece | Tech | Status today | |
-----|-----|-----| | Accreditation | ZK
proof → oracle | Stub working | | 10-year lock | Native XRPL Escrow | Tested | |
Shares | MPT + blackholed issuer | Compiles today | | Valuation | Evernode +
Chainlink oracles | In progress | | Frontend | evervault.me (Vercel) | Live today |

Current traction (December 2025)

- Evernode host live (24/24 leases, reputation building)

- everarcade.games + evervault.me live on Vercel
- 5 arcade titles running on AlphaNet
- Vault contract compiles & executes on Xahau AlphaNet
- Zero external funding

Grant Ask - \$250,000

USE OF FUNDS	AMOUNT	TIMELINE
Arcade - 5 launch titles + dev portal	\$100k	Q1 2026
Vault - ZK + oracle + legal audit	\$100k	Q2 2026
Shared compliance & marketing	\$50k	Ongoing

The grant just lets us open the developer floodgates and the vault TVL pipe at the same time.

everarcade.games → players + developers

evervault.me → accredited investors only

Three user groups. Two products. One stack.